

Basic Moves - Pick 2

Iron Handbag *(Guilt)*

10+ Hits 'em where it hurts most, does 1 Body damage
6-9 Hits the enemy and stuns an ally
5- Scratched bag, -1 Glam ongoing

Helpful Suggestion *(Guilt)*

10+ Target eagerly or begrudgingly follows your suggestion
6-9 As above, but not as suggested
5- They do the opposite

Death Stare *(Guilt)*

10+ Target must use a different move or change mind somehow
6-9 Target gets +2 now, but must Panic
5- Panic instead

Don't Mind Me *(Guilt)*

10+ Pick 1 and do 1 Pride damage
6-9 Pick 1: Get in someone's way, slow them down, trip someone
5- Panic

She's a...Shut Your Mouth *(Guilt)*

10+ Slap the holy moly out of them; do 1 Body and 1 Pride damage
6-9 Do 1 Body damage; they can't speak
5- Weak sauce.

Andrenal Van Lifter *(Guilt)* 2

10+ Carry anything for up to 1 minute
6-9 Lift anything, take 1 Body damage
5- My sciatica! Take 1 Body damage and -2 Guilt

Pass Judgement *(Guilt)*

10+ Pick 2.
6-9 Pick 1: Know what target is thinking, deal 1 Pride damage, understand an item
5 Target judges you instead. Pick 1 above.

Why You Never Call? *(Guilt)*

10+ Summon your kids or equivalent; they will begrudgingly do a task for you
6-9 Call your kids, they must answer
5- They never called or picked up, -1 Guilt

Stylish Clutch *(Glam)*

10+ Temp +1 Glam to whole party
6-9 Temp +1 Glam to target
5- Misplaced your purse in a previous location...

Needlepoint *(Glam)*

10+ Pick 1. Do it extra stylishly! +1 YASS
6-9 Pick 1: Repair anything non-electric, pick lock, stitch 1 Body wound
5- Poke yourself/target, -1 Guilt, -1 Glam

Moves Like Swayze *(Glam)*

10+ Pick 2 and heal 1 Pride damage
6-9 Pick 1: Draw attention from everyone, gain +1 YASS or temp +1 Glam to party
5- Sad, basic performance. -2 YASS

Fabio's Stylist *(Glam)*

10+ Disguise entire party and +1 temp Glam to party
6-9 Disguise 1 target or +1 temp Glam
5- Bad bangs. -2 YASS or -2 Glam

Drag Race *(Glam)*

10+ Fast and Furious trick driving. Describe what crazy move you pull off.
6-9 Move entire party or land a cool trick
5- Asphalt blues. -1 YASS or -1 damage

Fashion Forward *(Glam)*

10+ So majestic time freezes for everyone but you. Do 1 complex thing.
6-9 As above, do 1 quick thing
5- Wardrobe malfunction. -2 Glam

This Way Ladies *(Glam)*

10+ Lead group in right direction to goal
6-9 Lead group to the wrong place but you find a valuable clue
5- Lead group in wrong direction

Flashdance *(Glam)*

10+ Perform any aerial feat with the unexpected grace of an angel
6-9 Still warming up. +2 Forward
5- -1 Glam

Purse of Holding *(Purse)*

10+ Reach into your purse and find the perfect item, limited to purse size
6-9 Good item, but expired/wrong type; less effective or takes more time to use

Coupon Clipper *(Purse)*

10+ Massive discount or deal or finds useful weirdly clue in a coupon circular
6-9 Minor discount or deal
5- Expired, deal goes south. -1 Purse

Winona *(Purse)*

10+ Sleight of hand, steal something
6-9 Stole it but they noticed or you stole the wrong thing unnoticed
5- The jig is up. -1 Glam, -1 Purse, -1 Guilt

TSA Approved *(Purse)*

10+ Hide anything in your purse
6-9 Hide anything in your purse, but it will fall out obviously at some point
5- Caught red handed. -1 to all stats.

Shop Therapy *(Purse)*

10+ If in a shop, heal party any 1 wound
6-9 If in a shop, heal a player 1 wound
5- Shopper's regret, -2 Purse

Mother's Intuition *(Purse)*

10+ Tell the GM what you think will happen. It may come true in some way
6-9 Ask the GM any question and they must answer truthfully

Crazy Rich Persuasion *(Purse)*

10+ Pick 2. 6-9 Pick 1: You know just who to call, deal 1 Pride damage, summon a useless relative or persuade someone
5- Shamed. -1 Guilt or must Panic!

Chicken Soup for The Soul *(Purse)*

10+ Target heals any 1 wound
6-9 Target heals 1 Body wound
5- The soup. It burns. Or has their least favorite food in it. -1 Forward to target

Superpowers - Pick 1

Does This Spark Joy? *(Guilt)* 5

10+ Marie Kondo or Martha Stewart is summoned and can clean up (remove) 1 item or deal 2 damage per turn
6-9 Target must clean up for 1 turn.
5- It does not. You must discard an item.

Thousand Yard Death Stare *(Guilt)* 6

10+ Target is annihilated by Pride damage after taking 3 steps
6-9 Target is frozen or flees, 1 damage
5- Accidentally freeze a player, 1 damage

Super Saiyan Obachan *(Guilt)* 6

10+ Pick 3. 6-9 Pick 1. Gain flaming aura (worth 2 extra wound slots), your attacks deal 2 damage, shoot fireballs/eye lasers, you can fly, go supersonic

Armor of St. Louis Vuitton *(Glam)* 6

10+ Ultimate armor, gain 4 extra wound slots. Sword that deals 1 extra wound. Wings to fly. Beauty stuns enemies 1 turn.
6-9 Pick 1 from above.

Jimmy? *(Glam)* 3

10+ Target is stunned 2 turns/actions
6-9 You know their family, seen baby photos, know how awkward kid they were. Target is stunned 1 turn/action

I Know Your True Name *(Glam)* 3

10+ Target becomes a begrudging ally
6-9 You know their family, seen baby photos, know how awkward kid they were. Target is stunned 1 turn/action

Flaming Purse *(Purse)* 4

10+ Turns into the Ultimate Weapon. Attacks deal 2 Body damage and you may attack immediately
6-9 As above, but on your next attack.

Queen's Hoard *(Purse)* 5

10+ You've been hoarding something amazing in your purse this whole time...of any size or value
6-9 Gain 100 seemingly useless items